

THAYNE TOWN COUNCIL MEETING AGENDA
5:30 p.m. January 18, 2018

Mayor Lainhart Presiding

Call to Order 5:30 p.m.

Pledge of Allegiance by: Tristan Jensen and Clay Merritt

Prayer by: Pastor Tim Moyer

Discussion on proposed Agendas

Approval of Consent Agenda. Items listed on the consent agenda are considered to be routine and will be enacted by one motion in the form listed hereafter. There will be no separate discussion of these items unless a Council member or citizen so requests, in which case the item will be removed from the Consent Agenda and will be considered on the Regular Agenda.

CONSENT AGENDA

Approval of December 21, 2017 Council Meeting and Executive Session Minutes and January 11, 2018 Executive Session Minutes:

Motion by _____ Second _____
In Favor _____ Opposed _____

Adoption of Agendas as finalized:

Motion by _____ Second _____
In Favor _____ Opposed _____

REGULAR AGENDA

- 1. Public Hearing-Annexation**
- 2. Thayne Ambulance Service**
- 3. Sunrise Engineering**
- 4. Maintenance Report-Cliff Eggleston**
- 5. Thayne Community Center-Melissa Gable**
- 6. Councilman Heward Report**
 - a. Water Report
 - b. Recreation Report
 - c. Community Center Report
- 7. Councilman Wicks Report**
 - a. EMT Report
 - b. Fire Department Report
- 8. Councilman Schwab Report**
 - a. Sewer Report

9. Councilman Woolley Report

- a. Emergency Management Report
- b. Street Update
- c. Cutter Racing Museum

10. Mayor Lainhart Report

- a. Ordinance 329 - Hokanson Ave. Annexation 2nd Reading
- b. Brown Property and the Meadows Annexation
- c. EMT Workers Compensation
- d. Employee Cell Phones

11. Executive Session

Wyoming State Statue 16-4-405

Motion to issue check(s) of unknown amounts as identified in previous month's minutes to be ratified at the next council meeting.

Motion by _____ Seconded _____

In Favor _____ Opposed _____

Motion to Pay Bills:

Motion by _____ Seconded _____

In Favor _____ Opposed _____

Motion to Adjourn:

Motion by _____ Seconded _____

In Favor _____ Opposed _____

Time: